

Space-Time Curves and Surfaces

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Abstract The Differential Geometry of Space-Time Curves and surfaces, requires the Cross-Product of 4-vectors.

A 3-space curve $\vec{x}(s)$, parametrized by its arc-length s , is characterized by two curvature functions $\kappa(s)$, and $\tau(s)$. At each point along $\vec{x}(s)$, the Tangent unit vector

$$\vec{T}(s) \equiv \frac{\vec{x}'(s)}{|\vec{x}'(s)|} = \vec{1}_{\vec{x}'(s)},$$

and the Normal unit vector

$$\vec{N}(s) \equiv \frac{\vec{T}'(s)}{|\vec{T}'(s)|} = \vec{1}_{\vec{T}'(s)},$$

define the Binormal unit vector

$$\vec{B}(s) \equiv \vec{T} \times \vec{N} = \begin{vmatrix} \vec{1}_x & \vec{1}_y & \vec{1}_z \\ T_1 & T_2 & T_3 \\ N_1 & N_2 & N_3 \end{vmatrix}.$$

The Derivatives $\vec{T}'(s)$, $\vec{N}'(s)$, $\vec{B}'(s)$, in the Frenet Frame, \vec{T} , \vec{N} , \vec{B} , satisfy the Frenet Differential Equation.

A 4-space curve $\vec{x}(s)$, parametrized by its arc-length s , is characterized by three curvature functions $\kappa(s)$, $\tau(s)$, and $\omega(s)$. At each point along $\vec{x}(s)$, the Tangent unit vector

$$\vec{T}(s) \equiv \frac{\vec{x}'(s)}{|\vec{x}'(s)|} = \vec{1}_{\vec{x}'(s)},$$

and the Normal unit vector

$$\vec{N}(s) \equiv \frac{\vec{T}'(s)}{|\vec{T}'(s)|} = \vec{1}_{\vec{T}'(s)},$$

define the Binormal unit vector

$$\vec{B}(s) \equiv \vec{T} \times \vec{N},$$

which is believed to have six components.

Clearly, the Curve Equations cannot be written as a mixture of 4-vectors, and 6-vectors.

Thus, the Fundamental Differential Equations of Space-time Curves were not developed.

A 3-space surface $\vec{x}(u, v)$, with components along the axes x, y, z , is parametrized by two linearly independent families of curves, u , and v .

At each point on $\vec{x}(u, v)$, the Tangent Vector along u

$$\vec{x}_u(u, v) \equiv \partial_u \vec{x}(u, v),$$

and the Tangent Vector along v

$$\vec{x}_v(u, v) \equiv \partial_v \vec{x}(u, v),$$

define the Normal to the surface,

$$\vec{x}_u(u, v) \times \vec{x}_v(u, v) \equiv \vec{n}(u, v).$$

The Derivatives $\vec{x}_{uu}(u, v)$, $\vec{x}_{uv}(u, v) = \vec{x}_{vu}(u, v)$, and $\vec{x}_{vv}(u, v)$ in the Gauss Frame, \vec{x}_u , \vec{x}_v , $\vec{x}_u \times \vec{x}_v$, satisfy the Gauss Differential Equations.

The Derivatives $\partial_u \vec{n}$, and $\partial_v \vec{n}$ in the Gauss Frame satisfy the Weingarten Differential Equations.

A Space-time surface $\vec{x}(u, v)$, with components along the axes x, y, z, t is parametrized by two linearly independent families of curves, u , and v .

At each point on $\vec{x}(u, v)$, the Tangent Vector along u

$$\vec{x}_u(u, v) \equiv \partial_u \vec{x}(u, v),$$

and the Tangent Vector along v

$$\vec{x}_v(u, v) \equiv \partial_v \vec{x}(u, v),$$

define the Normal to the surface,

$$\vec{x}_u(u, v) \times \vec{x}_v(u, v),$$

which is believed to have six components.

Clearly, the Space-time Differential Equations cannot be written as a mixture of 4-vectors, and 6-vectors.

Thus, the Fundamental Differential Equations of Space-time Surfaces were not developed.

Recently, we showed that the cross product of 4-vectors is a 4-vector, and supplied the correct formula for it.

Applying this formula to Space-time Vectors, we obtain the Differential Equations for Space-time Curves, for Space-time surfaces, and for the Normals to a surface in Space time.

Keywords: Infinitesimal, Infinite-Hyper-real, Hyper-real, Cardinal, Infinity. Non-Archimedean, Calculus, Limit, Continuity, Derivative, Integral, Gradient, Divergence, Curl, Space-time Vectors Fields

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References.

Introduction

0.1 Space-time Curve

A 3-space curve $\vec{x}(s)$, parametrized by its arc-length s , is characterized by two curvature functions $\kappa(s)$, and $\tau(s)$. At each point along $\vec{x}(s)$, the Tangent unit vector

$$\vec{T}(s) \equiv \frac{\vec{x}'(s)}{|\vec{x}'(s)|} = \vec{1}_{\vec{x}'(s)},$$

and the Normal unit vector

$$\vec{N}(s) \equiv \frac{\vec{T}'(s)}{|\vec{T}'(s)|} = \vec{1}_{\vec{T}'(s)},$$

define the Binormal unit vector

$$\vec{B}(s) \equiv \vec{T} \times \vec{N} = \begin{vmatrix} \vec{1}_x & \vec{1}_y & \vec{1}_z \\ T_1 & T_2 & T_3 \\ N_1 & N_2 & N_3 \end{vmatrix}.$$

The Derivatives $\vec{T}'(s)$, $\vec{N}'(s)$, $\vec{B}'(s)$, in the Frenet Frame \vec{T} , \vec{N} , \vec{B} , satisfy the Frenet Differential Equations.

$$\begin{bmatrix} \vec{T}'(s) \\ \vec{N}'(s) \\ \vec{B}'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa(s) & 0 \\ -\kappa(s) & 0 & \tau(s) \\ 0 & -\tau(s) & 0 \end{bmatrix} \begin{bmatrix} \vec{T}(s) \\ \vec{N}(s) \\ \vec{B}(s) \end{bmatrix}.$$

The Differential Geometry of Space-time Curves requires the

Cross-Product of 4-vectors.

A space-time curve $\vec{x}(s)$, parametrized by its arc-length s , is characterized by three curvature functions $\kappa(s)$, $\tau(s)$, and $\omega(s)$. At each point along $\vec{x}(s)$, the Tangent unit vector

$$\vec{T}(s) \equiv \frac{\vec{x}'(s)}{|\vec{x}'(s)|} = \vec{1}_{\vec{x}'(s)},$$

and the Normal unit vector

$$\vec{N}(s) \equiv \frac{\vec{T}'(s)}{|\vec{T}'(s)|} = \vec{1}_{\vec{T}'(s)},$$

define the Binormal unit vector

$$\vec{B}(s) \equiv \vec{T} \times \vec{N},$$

provided the cross product of space-time vectors is a space-time vector.

It is not self evident how the Spatial Cross-Product, with its $\vec{1}_x$, $\vec{1}_y$, and $\vec{1}_z$ components may be generalized to a Space-time Cross-product with $\vec{1}_x$, $\vec{1}_y$, $\vec{1}_z$, and $\vec{1}_t$ components.

For instance, we can add a column to obtain

$$\begin{vmatrix} \vec{1}_x & \vec{1}_y & \vec{1}_z & \vec{1}_t \\ A_x & A_y & A_z & A_t \\ B_x & B_y & B_z & B_t \\ ? & ? & ? & ? \end{vmatrix},$$

but what will be a fourth row of that 4×4 determinant?

It is less evident how the fact that there are six terms of the form

$$A_i B_j - A_j B_i$$

that determine the 4-space Cross Product, lead to the belief that the 4-Space cross product is six dimensional.

Clearly, the Curve Differential Equations cannot be written as a mixture of 4-vectors, and 6-vectors.

Thus, the Fundamental Differential Equations of Space-time Curves were not developed.

0.2 Space-time Surface

A 3-space surface $\vec{x}(u, v)$, with components along the axes x, y, z , is parametrized by two linearly independent families of curves, u , and v .

At each point on $\vec{x}(u, v)$, the Tangent Vector along u

$$\vec{x}_u(u, v) \equiv \partial_u \vec{x}(u, v),$$

and the Tangent Vector along v

$$\vec{x}_v(u, v) \equiv \partial_v \vec{x}(u, v),$$

define the Normal to the surface,

$$\vec{x}_u(u, v) \times \vec{x}_v(u, v) \equiv \vec{n}(u, v).$$

The Derivatives $\vec{x}_{uu}(u, v)$, $\vec{x}_{uv}(u, v) = \vec{x}_{vu}(u, v)$, and $\vec{x}_{vv}(u, v)$ in the Gauss Frame, \vec{x}_u , \vec{x}_v , $\vec{x}_u \times \vec{x}_v$, satisfy the Gauss Differential Equations.

The Derivatives $\partial_u \vec{n}$, and $\partial_v \vec{n}$ in the Gauss Frame satisfy the Weingarten Differential Equations.

The Differential Geometry of Space-time Surfaces requires the Cross-Product of 4-vectors.

A Space-time surface $\vec{x}(u, v)$, with components along the axes x, y, z, t is parametrized by two linearly independent families of curves, u , and v .

At each point on $\vec{x}(u, v)$, the Tangent Vector along u

$$\vec{x}_u(u, v) \equiv \partial_u \vec{x}(u, v),$$

and the Tangent Vector along v

$$\vec{x}_v(u, v) \equiv \partial_v \vec{x}(u, v),$$

define the Normal to the surface,

$$\vec{x}_u(u, v) \times \vec{x}_v(u, v),$$

which is believed to have six components.

Clearly, the Surface Differential Equations cannot be written as a mixture of 4-vectors, and 6-vectors.

Thus, the Fundamental Differential Equations of Space-time Surfaces were not developed.

0.3 Correct Space-time Cross Product

Recently, we showed that the cross product of 4-vectors is a 4-vector, and supplied the correct formula for it.

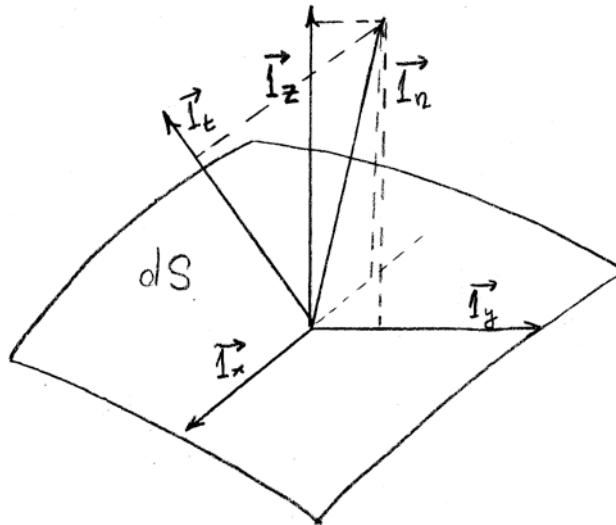
In [Dan4], we showed that the 4-space curl is a 4-vector, and supplied the correct formula for it. In [Dan5], we obtained the Cross-Product of 4-vectors, for space-time Electromagnetic Vector Fields.

Applying this formula to Space-time Vectors, we obtain the Differential Equations for Space-time Curves, for Space-time surfaces, and for the Normals to a surface in Space time.

1.

Curl of 4-Vectors

Let $P(x, y, z, t)$, $Q(x, y, z, t)$, $R(x, y, z, t)$, and $S(x, y, z, t)$ be hyper-real differentiable functions, defined on an infinitesimal area element dS . dS projects onto six 2-planes generated by the unit vectors $\vec{i}_x, \vec{i}_y, \vec{i}_z$, and \vec{i}_t .



x-y projection with area $dx dy$ and normal $\vec{i}_x \times \vec{i}_y = \vec{i}_z$

y-z projection with area $dy dz$ and normal $\vec{i}_y \times \vec{i}_z = \vec{i}_t$

z-t projection with area $dz dt$ and normal $\vec{i}_z \times \vec{i}_t = \vec{i}_x$

t-x projection with area $dt dx$ and normal $\vec{i}_t \times \vec{i}_x = \vec{i}_y$

Given positive orientation of a right hand system,

$$\nabla \times \begin{bmatrix} P(x, y, z, t) \\ Q(x, y, z, t) \end{bmatrix} = \vec{1}_z \frac{1}{dxdy} \oint_{\partial(dS_z)} P(x, y, z, t) \vec{1}_x \cdot \vec{1}_l dl + Q(x, y, z, t) \vec{1}_y \cdot \vec{1}_l dl,$$

$$= \begin{vmatrix} \partial_x & \partial_y \\ P(x, y, z, t) & Q(x, y, z, t) \end{vmatrix}_{x_0, y_0, z_0, t_0} \vec{1}_z$$

$$\nabla \times \begin{bmatrix} Q(x, y, z, t) \\ R(x, y, z, t) \end{bmatrix} = \vec{1}_t \frac{1}{dydz} \oint_{\partial(dS_t)} Q(x, y, z, t) \vec{1}_y \cdot \vec{1}_l dl + R(x, y, z, t) \vec{1}_z \cdot \vec{1}_l dl,$$

$$= \begin{vmatrix} \partial_y & \partial_z \\ Q(x, y, z, t) & R(x, y, z, t) \end{vmatrix}_{x_0, y_0, z_0, t_0} \vec{1}_t$$

$$\nabla \times \begin{bmatrix} R(x, y, z, t) \\ S(x, y, z, t) \end{bmatrix} = \vec{1}_x \frac{1}{dzdt} \oint_{\partial(dS_x)} R(x, y, z, t) \vec{1}_z \cdot \vec{1}_l dl + S(x, y, z, t) \vec{1}_t \cdot \vec{1}_l dl,$$

$$= \begin{vmatrix} \partial_z & \partial_t \\ R(x, y, z, t) & S(x, y, z, t) \end{vmatrix}_{x_0, y_0, z_0, t_0} \vec{1}_x.$$

$$\nabla \times \begin{bmatrix} S(x, y, z, t) \\ P(x, y, z, t) \end{bmatrix} = \vec{1}_y \frac{1}{dtdx} \oint_{\partial(dS_y)} S(x, y, z, t) \vec{1}_t \cdot \vec{1}_l dl + P(x, y, z, t) \vec{1}_x \cdot \vec{1}_l dl,$$

$$= \begin{vmatrix} \partial_t & \partial_x \\ S(x, y, z, t) & P(x, y, z, t) \end{vmatrix}_{x_0, y_0, z_0, t_0} \vec{1}_y$$

$$\nabla \times \begin{bmatrix} S(x, y, z, t) \\ Q(x, y, z, t) \end{bmatrix} = \vec{1}_z \frac{1}{dtdy} \oint_{\partial(dS_z)} S(x, y, z, t) \vec{1}_t \cdot \vec{1}_l dl + Q(x, y, z, t) \vec{1}_y \cdot \vec{1}_l dl,$$

$$\begin{aligned}
&= \left| \begin{array}{cc} \partial_t & \partial_y \\ S(x, y, z, t) & Q(x, y, z, t) \end{array} \right|_{x_0, y_0, z_0, t_0} \vec{1}_z \\
\nabla \times \begin{bmatrix} P(x, y, z, t) \\ R(x, y, z, t) \end{bmatrix} &= \vec{1}_y \frac{1}{dzdx} \oint_{\partial(dS_y)} P(x, y, z, t) \vec{1}_x \cdot \vec{1}_l dl + R(x, y, z, t) \vec{1}_z \cdot \vec{1}_l dl, \\
&= \left| \begin{array}{cc} \partial_x & \partial_z \\ P(x, y, z, t) & R(x, y, z, t) \end{array} \right|_{x_0, y_0, z_0, t_0} \vec{1}_y
\end{aligned}$$

The 4-space Curl is the sum of the six area curls. That is,

$$\begin{aligned}
\nabla \times \begin{bmatrix} P(x, y, z, t) \\ Q(x, y, z, t) \\ R(x, y, z, t) \\ S(x, y, z, t) \end{bmatrix} &= \\
&= \underbrace{\nabla \times \begin{bmatrix} R \\ S \end{bmatrix}}_{\left| \begin{array}{cc} \partial_z & \partial_t \\ R & S \end{array} \right| \vec{1}_x} + \underbrace{\nabla \times \begin{bmatrix} S \\ P \end{bmatrix}}_{\left| \begin{array}{cc} \partial_t & \partial_x \\ S & P \end{array} \right| \vec{1}_y} + \underbrace{\nabla \times \begin{bmatrix} P \\ R \end{bmatrix}}_{\left| \begin{array}{cc} \partial_x & \partial_z \\ P & R \end{array} \right| \vec{1}_y} + \underbrace{\nabla \times \begin{bmatrix} P \\ Q \end{bmatrix}}_{\left| \begin{array}{cc} \partial_x & \partial_y \\ P & Q \end{array} \right| \vec{1}_z} + \underbrace{\nabla \times \begin{bmatrix} S \\ Q \end{bmatrix}}_{\left| \begin{array}{cc} \partial_t & \partial_y \\ S & Q \end{array} \right| \vec{1}_z} + \underbrace{\nabla \times \begin{bmatrix} Q \\ R \end{bmatrix}}_{\left| \begin{array}{cc} \partial_y & \partial_z \\ Q & R \end{array} \right| \vec{1}_t}
\end{aligned}$$

$$= \boxed{\begin{pmatrix} S_z - R_t \\ P_t - S_x + R_x - P_z \\ Q_x - P_y + Q_t - S_y \\ R_y - Q_z \end{pmatrix}}.$$

2.

Cross-Product of 4-Vectors

2.1 *The Cross-product of 4-vectors is the sum of six cross-products of 2-vectors, That is,*

$$\begin{aligned}
 \begin{bmatrix} A_x \\ A_y \\ A_z \\ A_t \end{bmatrix} \times \begin{bmatrix} B_x \\ B_y \\ B_z \\ B_t \end{bmatrix} &= \underbrace{\begin{bmatrix} A_z \\ A_t \end{bmatrix} \times \begin{bmatrix} B_z \\ B_t \end{bmatrix}}_{\begin{vmatrix} A_z & A_t \\ B_z & B_t \end{vmatrix} \vec{i}_x} + \underbrace{\begin{bmatrix} A_t \\ A_x \end{bmatrix} \times \begin{bmatrix} B_t \\ B_x \end{bmatrix}}_{\begin{vmatrix} A_t & A_x \\ B_t & B_x \end{vmatrix} \vec{i}_y} + \underbrace{\begin{bmatrix} A_x \\ A_z \end{bmatrix} \times \begin{bmatrix} B_x \\ B_z \end{bmatrix}}_{\begin{vmatrix} A_x & A_z \\ B_x & B_z \end{vmatrix} \vec{i}_y} + \\
 &+ \underbrace{\begin{bmatrix} A_x \\ A_y \end{bmatrix} \times \begin{bmatrix} B_x \\ B_y \end{bmatrix}}_{\begin{vmatrix} A_x & A_y \\ B_x & B_y \end{vmatrix} \vec{i}_z} + \underbrace{\begin{bmatrix} A_t \\ A_y \end{bmatrix} \times \begin{bmatrix} B_t \\ B_y \end{bmatrix}}_{\begin{vmatrix} A_t & A_y \\ B_t & B_y \end{vmatrix} \vec{i}_z} + \underbrace{\begin{bmatrix} A_y \\ A_z \end{bmatrix} \times \begin{bmatrix} B_y \\ B_z \end{bmatrix}}_{\begin{vmatrix} A_y & A_z \\ B_y & B_z \end{vmatrix} \vec{i}_t} \\
 &= \left[\begin{array}{c} \begin{vmatrix} A_z & A_t \\ B_z & B_t \end{vmatrix} \\ \begin{vmatrix} A_t & A_x \\ B_t & B_x \end{vmatrix} + \begin{vmatrix} A_x & A_z \\ B_x & B_z \end{vmatrix} \\ \begin{vmatrix} A_x & A_y \\ B_x & B_y \end{vmatrix} + \begin{vmatrix} A_t & A_y \\ B_t & B_y \end{vmatrix} \\ \begin{vmatrix} A_y & A_z \\ B_y & B_z \end{vmatrix} \end{array} \right] \cdot
 \end{aligned}$$

$$\mathbf{2.2} \quad \vec{\mathbf{1}}_x \times \vec{\mathbf{1}}_y = \vec{\mathbf{1}}_z$$

$$\vec{\mathbf{1}}_y \times \vec{\mathbf{1}}_z = \vec{\mathbf{1}}_t$$

$$\vec{\mathbf{1}}_z \times \vec{\mathbf{1}}_t = \vec{\mathbf{1}}_x$$

$$\vec{\mathbf{1}}_t \times \vec{\mathbf{1}}_x = \vec{\mathbf{1}}_y$$

$$\underline{\text{Proof:}} \quad \vec{\mathbf{1}}_x \times \vec{\mathbf{1}}_y = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{vmatrix} A_x & A_y \\ B_x & B_y \end{vmatrix} \vec{\mathbf{1}}_z = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \vec{\mathbf{1}}_z. \square$$

$$\mathbf{2.3} \quad \vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

$$\mathbf{2.4} \quad \vec{A} \times (\vec{B} \times \vec{C}) \neq (\vec{A} \cdot \vec{C})\vec{B} - (\vec{A} \cdot \vec{B})\vec{C}$$

$$\underline{\text{Proof:}} \quad \vec{\mathbf{1}}_y \times (\vec{\mathbf{1}}_x \times \vec{\mathbf{1}}_y) = \vec{\mathbf{1}}_y \times \vec{\mathbf{1}}_z = \vec{\mathbf{1}}_t$$

$$(\vec{\mathbf{1}}_y \cdot \vec{\mathbf{1}}_y)\vec{\mathbf{1}}_x - (\vec{\mathbf{1}}_y \cdot \vec{\mathbf{1}}_x)\vec{\mathbf{1}}_y = \vec{\mathbf{1}}_x$$

$$\mathbf{2.5} \quad \frac{d}{ds} \{ \vec{A}(s) \cdot \vec{B}(s) \} = \vec{A}'(s) \cdot \vec{B}(s) + \vec{A}(s) \cdot \vec{B}'(s)$$

$$\frac{d}{ds} \{ \vec{A}(s) \times \vec{B}(s) \} = \vec{A}'(s) \times \vec{B}(s) + \vec{A}(s) \times \vec{B}'(s)$$

3.

Space-time Curve Frame

Let $\vec{x}(s)$ be a Curve parametrized by its arc-length s ,

$$\vec{x}(s) = \begin{bmatrix} x_1(s) \\ x_2(s) \\ x_3(s) \\ x_4(s) \end{bmatrix},$$

with continuous linearly independent derivative functions,

$$\vec{x}'(s) = \frac{d\vec{x}(s)}{ds},$$

$$\vec{x}''(s) = \frac{d^2\vec{x}(s)}{ds^2},$$

$$\vec{x}'''(s) = \frac{d^3\vec{x}(s)}{ds^3},$$

$$\vec{x}''''(s) = \frac{d^4\vec{x}(s)}{ds^4}.$$

3.1 The Tangent unit vector At s ,

$$\vec{T}(s) \equiv \frac{\vec{x}'(s)}{|\vec{x}'(s)|} = \vec{1}_{\vec{x}'(s)}.$$

$$\mathbf{3.2} \quad \boxed{\vec{T}'(s) \perp \vec{T}(s)}$$

$\vec{T}'(s)$ is Normal to the Tangent.

Proof: $\vec{T}(s) \cdot \vec{T}(s) = 1,$

$$\vec{T}'(s) \cdot \vec{T}(s) + \vec{T}(s) \cdot \vec{T}'(s) = 0,$$

$$\vec{T}'(s) \cdot \vec{T}(s) = 0,$$

3.3 The Normal unit vector at s

$$\boxed{\vec{N}(s) \equiv \frac{\vec{T}'(s)}{|\vec{T}'(s)|}}$$

$$\boxed{\vec{T}'(s) = |\vec{T}'(s)| \vec{N}(s)}$$

3.4 The Curvature of $\vec{x}(s)$ at s

$$\boxed{\kappa(s) = |\vec{T}'(s)|}$$

3.5 The First Frenet Equation

$$\boxed{\vec{T}'(s) = \kappa(s) \vec{N}(s)}$$

3.6 The Bi-Normal unit vector at s

$$\boxed{\vec{B}(s) \equiv \vec{T}(s) \times \vec{N}(s)}$$

3.7 **The Tri-Normal unit vector at s**

$$\boxed{\vec{W}(s) \equiv \vec{N}(s) \times \vec{B}(s)}$$

3.8 $\{\vec{T}, \vec{N}, \vec{B}, \vec{W}\}$ is an **Orthonormal Vector System** at s

$$\vec{B}(s) \times \vec{W}(s) = \vec{T}(s)$$

$$\vec{W}(s) \times \vec{T}(s) = \vec{N}(s)$$

3.10 \vec{T} , and \vec{N} span the Osculating (=Tangent) Plane

$$\text{Span}\{\vec{T}, \vec{N}\} = \{\lambda\vec{T} + \mu\vec{N} : \lambda, \mu \in \mathbb{R}\}$$

3.11 \vec{N} , and \vec{B} span the Normal Plane

$$\text{Span}\{\vec{N}, \vec{B}\} = \{\lambda\vec{N} + \mu\vec{B} : \lambda, \mu \in \mathbb{R}\}$$

3.12 \vec{B} , and \vec{W} span the Bi-Normal Plane

$$\text{Span}\{\vec{B}, \vec{W}\} = \{\lambda\vec{B} + \mu\vec{W} : \lambda, \mu \in \mathbb{R}\}$$

3.13 \vec{W} , and \vec{T} span the Tri-Normal Plane

$$\text{Span}\{\vec{W}, \vec{T}\} = \{\lambda\vec{W} + \mu\vec{T} : \lambda, \mu \in \mathbb{R}\}$$

4.

Space-time Curve Equations

The Vector Functions

$$\vec{T}'(s), \vec{N}'(s), \vec{B}'(s), \text{ and } \vec{W}'(s)$$

are in

$$\text{Span}\{\vec{T}(s), \vec{N}(s), \vec{B}(s), \vec{W}(s)\}.$$

From 3.2,

4.1 $\vec{T}'(s) \perp \vec{T}(s)$, and
 $\vec{T}'(s)$ has no component along $\vec{T}(s)$.

Similarly,

4.2 $\vec{N}'(s) \perp \vec{N}(s)$, and
 $\vec{N}'(s)$ has no component along $\vec{N}(s)$,
 $\vec{B}'(s) \perp \vec{B}(s)$, and
 $\vec{B}'(s)$ has no component along $\vec{B}(s)$,
 $\vec{W}'(s) \perp \vec{W}(s)$, and
 $\vec{W}'(s)$ has no component along $\vec{W}(s)$.

By 3.3, $\vec{T}'(s)$ only component is along $\vec{N}(s)$. That is,

4.3 $\vec{T}'(s)$ has no component along $\vec{B}(s)$,

$$\boxed{\vec{T}'(s) \cdot \vec{B}(s) = 0}.$$

$\vec{T}'(s)$ has no component along $\vec{W}(s)$,

$$\boxed{\vec{T}'(s) \cdot \vec{W}(s) = 0}.$$

$\vec{T}'(s)$ has no component along $\vec{T}(s)$,

$$\boxed{\vec{T}'(s) \cdot \vec{T}(s) = 0}.$$

and by 3.5, the Frenet Equation for $\vec{T}'(s)$ is

$$\boxed{\vec{T}'(s) = \kappa(s)\vec{N}(s)},$$

Similarly, we obtain the Differential Equations for $\vec{N}'(s)$, $\vec{B}'(s)$, and $\vec{W}'(s)$.

4.4 The component of $\vec{N}'(s)$ along $\vec{T}(s)$ is

$$\boxed{\vec{N}'(s) \cdot \vec{T}(s) = -\kappa(s)}.$$

Proof:

$$\vec{N} \cdot \vec{T} = 0,$$

$$\vec{N}'(s) \cdot \vec{T}(s) + \underbrace{\vec{N}(s) \cdot \vec{T}'(s)}_{\kappa(s)\vec{N}(s)} = 0. \square$$

$\underbrace{\hspace{10em}}_{\kappa(s)}$

4.5 *The component of $\vec{N}'(s)$ along $\vec{B}(s)$ is*

$$\vec{N}'(s) \cdot \vec{B}(s) = -\vec{N}(s) \cdot \vec{B}'(s).$$

Proof:

$$\vec{N}(s) \cdot \vec{B}(s) = 0,$$

$$\vec{N}'(s) \cdot \vec{B}(s) + \vec{N}(s) \cdot \vec{B}'(s) = 0. \square$$

4.6 **The Bi-Curvature (=Torsion) of $\vec{x}(s)$ at s**

$$\boxed{\tau(s) = \vec{N}'(s) \cdot \vec{B}(s)}$$

4.7 *The component of $\vec{N}'(s)$ along $\vec{W}(s)$ is*

$$\boxed{\vec{N}'(s) \cdot \vec{W}(s) = 0}.$$

Proof: By the Schmidt Orthogonalization Process

$$\vec{T} = \vec{x}',$$

$$\vec{N} = \frac{\vec{x}''}{|\vec{x}''|} \in \text{Span}\{\vec{x}', \vec{x}''\},$$

$$\vec{B} = \frac{\vec{x}''' - (\vec{x}''' \cdot \vec{T})\vec{T} - (\vec{x}''' \cdot \vec{N})\vec{N}}{|\vec{x}''' - (\vec{x}''' \cdot \vec{T})\vec{T} - (\vec{x}''' \cdot \vec{N})\vec{N}|} \in \text{Span}\{\vec{x}', \vec{x}'', \vec{x}'''\},$$

$$\vec{N}' \in \text{Span}\{\vec{x}', \vec{x}'', \vec{x}'''\} = \text{Span}\{\vec{T}, \vec{N}, \vec{B}\},$$

The projection of \vec{N}' on \vec{W} is zero. \square

4.8 The Differential Equation for $\vec{N}'(s)$

$$\boxed{\vec{N}'(s) = -\kappa(s)\vec{T}(s) + \tau(s)\vec{B}(s)},$$

4.9 The component of $\vec{B}'(s)$ along $\vec{T}(s)$ is

$$\boxed{\vec{B}'(s) \cdot \vec{T}(s) = 0}.$$

Proof:

$$\vec{B} \cdot \vec{T} = 0,$$

$$\vec{B}' \cdot \vec{T} + \underbrace{\vec{B} \cdot \vec{T}'}_{\vec{T}' \cdot \vec{B} = 0} = 0. \square$$

4.10 The component of $\vec{B}'(s)$ along $\vec{N}(s)$ is

$$\boxed{\vec{B}'(s) \cdot \vec{N}(s) = -\tau(s)}.$$

Proof:

$$\vec{B}(s) \cdot \vec{N}(s) = 0,$$

$$\vec{B}' \cdot \vec{N} + \vec{B} \cdot \vec{N}' = 0$$

$$\vec{B}' \cdot \vec{N} = -\underbrace{\vec{B} \cdot \vec{N}'}_{\tau(s)}. \square$$

4.11 The component of $\vec{B}'(s)$ along $\vec{W}(s)$ is

$$\vec{B}'(s) \cdot \vec{W}(s) = -\vec{W}'(s) \cdot \vec{B}(s).$$

Proof:

$$\vec{B}(s) \cdot \vec{W}(s) = 0,$$

$$\vec{B}' \cdot \vec{W} + \underbrace{\vec{B} \cdot \vec{W}'}_{\vec{W}' \cdot \vec{B}} = 0. \square$$

4.12 The Tri-Curvature of $\vec{x}(s)$ at s

$$\boxed{\omega(s) = \vec{B}'(s) \cdot \vec{W}(s)}$$

4.13 The Differential Equation for $\vec{B}'(s)$

$$\boxed{\vec{B}'(s) = -\tau(s)\vec{N}(s) + \omega(s)\vec{W}(s)},$$

4.14 *The component of $\vec{W}'(s)$ along $\vec{T}(s)$ is*

$$\boxed{\vec{W}'(s) \cdot \vec{T}(s) = 0}$$

Proof:

$$\vec{W} \cdot \vec{T} = 0,$$

$$\vec{W}' \cdot \vec{T} + \underbrace{\vec{W} \cdot \vec{T}'}_{\vec{T}' \cdot \vec{W} = 0} = 0. \square$$

4.15 *The component of $\vec{W}'(s)$ along $\vec{N}(s)$ is*

$$\boxed{\vec{W}'(s) \cdot \vec{N}(s) = 0}.$$

Proof:

$$\vec{W}(s) \cdot \vec{N}(s) = 0,$$

$$\vec{W}' \cdot \vec{N} + \underbrace{\vec{W} \cdot \vec{N}'}_{\vec{N}' \cdot \vec{W} = 0, \text{ by (4.7)}} = 0. \square$$

4.16 *The component of $\vec{W}'(s)$ along $\vec{B}(s)$ is*

$$\boxed{\vec{W}'(s) \cdot \vec{B}(s) = -\omega(s)}.$$

Proof:

$$\vec{W}(s) \cdot \vec{B}(s) = 0,$$

$$\vec{W}' \cdot \vec{B} + \underbrace{\vec{W} \cdot \vec{B}'}_{\vec{B}' \cdot \vec{W} = \omega(s)} = 0. \square$$

4.17 **The Differential Equation for $\vec{W}'(s)$**

$$\boxed{\vec{W}'(s) = -\omega(s)\vec{B}(s)},$$

4.18 **The Space-time Curve Differential Equations**

$$\begin{bmatrix} \vec{T}'(s) \\ \vec{N}'(s) \\ \vec{B}'(s) \\ \vec{W}'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa(s) & 0 & 0 \\ -\kappa(s) & 0 & \tau(s) & 0 \\ 0 & -\tau(s) & 0 & \omega(s) \\ 0 & 0 & -\omega(s) & 0 \end{bmatrix} \begin{bmatrix} \vec{T}(s) \\ \vec{N}(s) \\ \vec{B}(s) \\ \vec{W}(s) \end{bmatrix}$$

5.

Space-Time Surface Frame

Let $\vec{x}(u, v)$ be a Space-time Surface Patch parametrized by two linearly independent families of curves, u , and v ,

$$\vec{x}(u, v) = \begin{bmatrix} x_1(u, v) \\ x_2(u, v) \\ x_3(u, v) \\ x_4(u, v) \end{bmatrix},$$

with continuously differentiable partial derivatives of any necessary order.

5.1 Tangent along the u -Curves

At each point on $\vec{x}(u, v)$, the Tangent Vector along u is

$$\vec{x}_u(u, v) \equiv \partial_u \vec{x}(u, v),$$

and the Unit Tangent Vector along u is

$$\vec{1}_{\vec{x}_u} = \frac{\partial_u \vec{x}(u, v)}{|\partial_u \vec{x}(u, v)|}$$

5.2 Tangent along the v -Curves

At each point on $\vec{x}(u, v)$, the Tangent Vector along v is

$$\boxed{\vec{x}_v(u, v) \equiv \partial_v \vec{x}(u, v)},$$

and the Unit Tangent Vector along v is

$$\boxed{\vec{1}_{\vec{x}_v} = \frac{\partial_v \vec{x}(u, v)}{|\partial_v \vec{x}(u, v)|}}$$

5.3 The Metric Tensor at (u, v)

$$\boxed{g_{ij}(u, v) \equiv \begin{bmatrix} \vec{x}_u \cdot \vec{x}_u & \vec{x}_u \cdot \vec{x}_v \\ \vec{x}_v \cdot \vec{x}_u & \vec{x}_v \cdot \vec{x}_v \end{bmatrix}}$$

5.4 The Inverse Metric Tensor at (u, v)

$$\boxed{(g_{ij})^{-1}(u, v) = \begin{bmatrix} \vec{x}_v \cdot \vec{x}_v & -\vec{x}_u \cdot \vec{x}_v \\ -\vec{x}_v \cdot \vec{x}_u & \vec{x}_u \cdot \vec{x}_u \end{bmatrix} \equiv g^{ij}(u, v)}$$

5.5 Area of parallelogram generated by \vec{x}_u , and \vec{x}_v

$$\text{Area}(\vec{x}_u, \vec{x}_v) = |\vec{x}_u \times \vec{x}_v|$$

$$\boxed{|\vec{x}_u \times \vec{x}_v|^2 = \det(g_{ij}) = g_{11}g_{22} - (g_{12})^2}$$

Proof: $|\vec{x}_u \times \vec{x}_v|^2$ expanded into its components by 2.1, equals

$g_{11}g_{22} - (g_{12})^2$ expanded into components. \square

5.6 The Normal Unit Vector at (u, v)

$$\vec{N}(u, v) \equiv \frac{\vec{x}_u \times \vec{x}_v}{|\vec{x}_u \times \vec{x}_v|} = \vec{1}_{\vec{x}_u \times \vec{x}_v} = \frac{\vec{x}_u \times \vec{x}_v}{\sqrt{g_{11}g_{22} - (g_{12})^2}}$$

5.7 The Bi-Normal Unit Vector at (u, v)

$$\vec{B}(u, v) \equiv \vec{1}_{\vec{x}_u} \times \vec{N}(u, v)$$

5.8 $\vec{B}(u, v)$ is in the Tangent Plane

$$\text{Span}\{\vec{x}_u, \vec{x}_v\} = \{\lambda\vec{x}_u + \mu\vec{x}_v : \lambda, \mu \in \mathbb{R}\}.$$

Proof: $\vec{B}(u, v)$ is normal to $\vec{N}(u, v)$. \square

5.10 The Tri-Normal unit vector at (u, v)

$$\vec{W}(u, v) \equiv \vec{N}(u, v) \times \vec{B}(u, v)$$

5.11 $\{\vec{1}_{\vec{x}_u}, \vec{N}, \vec{B}, \vec{W}\}$ is an Orthonormal Vector System

$$\vec{N}(u, v) \times \vec{B}(u, v) = \vec{1}_{\vec{x}_u}(u, v)$$

$$\vec{B}(u, s) \times \vec{1}_{\vec{x}_u}(u, v) = \vec{N}(u, v)$$

5.12 $\vec{1}_{\vec{x}_u}$, and $\vec{1}_{\vec{x}_v}$ span the Tangent Plane

$$\text{Span}\{\vec{1}_{\vec{x}_u}, \vec{1}_{\vec{x}_v}\} = \{\lambda \vec{1}_{\vec{x}_u} + \mu \vec{1}_{\vec{x}_v} : \lambda, \mu \in \mathbb{R}\}$$

6.

Space-time Surface Curvatures

Since $\vec{N} \cdot \vec{N} = 1$,

$$\partial_u \vec{N} \cdot \vec{N} = 0$$

Thus,

6.1 $\vec{N}_u(u, v) \equiv \partial_u \vec{N} \perp \vec{N}(u, v)$, and

$\vec{N}_u(u, v)$ has no component along $\vec{N}(u, v)$,

$\vec{N}_v(u, v) \perp \vec{N}(u, v)$, and

$\vec{N}_v(u, v)$ has no component along $\vec{N}(u, v)$,

Similarly,

6.2 $\vec{W}_u(u, v) \perp \vec{W}(u, v)$, and

$\vec{W}_u(u, v)$ has no component along $\vec{W}(u, v)$,

$\vec{W}_v(u, v) \perp \vec{W}(u, v)$, and

$\vec{W}_v(u, v)$ has no component along $\vec{W}(u, v)$,

Since $\vec{x}_u \cdot \vec{N} = 0$,

$$\vec{x}_{uu} \cdot \vec{N} + \vec{x}_u \cdot \vec{N}_u = 0.$$

Therefore,

$$\mathbf{6.3} \quad \boxed{\vec{x}_{uu}(u, v) \cdot \vec{N}(u, v) = -\vec{x}_u(u, v) \cdot \vec{N}_u(u, v)}$$

$$\boxed{\vec{x}_{uv}(u, v) \cdot \vec{N}(u, v) = -\vec{x}_u(u, v) \cdot \vec{N}_v(u, v)}$$

$$\boxed{\vec{x}_{vu}(u, v) \cdot \vec{N}(u, v) = -\vec{x}_v(u, v) \cdot \vec{N}_u(u, v)}$$

$$\boxed{\vec{x}_{vv}(u, v) \cdot \vec{N}(u, v) = -\vec{x}_v(u, v) \cdot \vec{N}_v(u, v)}$$

Since $\vec{x}_u \cdot \vec{W} = 0$,

$$\vec{x}_{uu} \cdot \vec{W} + \vec{x}_u \cdot \vec{W}_u = 0.$$

Therefore,

$$\mathbf{6.4} \quad \boxed{\vec{x}_{uu}(u, v) \cdot \vec{W}(u, v) = -\vec{x}_u(u, v) \cdot \vec{W}_u(u, v)}$$

$$\boxed{\vec{x}_{uv}(u, v) \cdot \vec{W}(u, v) = -\vec{x}_u(u, v) \cdot \vec{W}_v(u, v)}$$

$$\boxed{\vec{x}_{vu}(u, v) \cdot \vec{W}(u, v) = -\vec{x}_v(u, v) \cdot \vec{W}_u(u, v)}$$

$$\boxed{\vec{x}_{vv}(u, v) \cdot \vec{W}(u, v) = -\vec{x}_v(u, v) \cdot \vec{W}_v(u, v)}$$

Since $\vec{N} \cdot \vec{W} = 0$,

$$\vec{N}_u \cdot \vec{W} + \vec{N} \cdot \vec{W}_u = 0.$$

$$\vec{N}_v \cdot \vec{W} + \vec{N} \cdot \vec{W}_v = 0$$

Therefore,

6.5

$$\boxed{\vec{N}_u(u, v) \cdot \vec{W}(u, v) = -\vec{N}(u, v) \cdot \vec{W}_u(u, v)}$$

$$\boxed{\vec{N}_v(u, v) \cdot \vec{W}(u, v) = -\vec{N}(u, v) \cdot \vec{W}_v(u, v)}$$

7.

Space-time Surface Equations, and Christoffel Curvatures

Since the Space-time Vector Functions

$$\vec{x}_{uu}, \quad \vec{x}_{uv} = \vec{x}_{vu}, \quad \vec{x}_{vv},$$

are in $\text{Span}\{\vec{x}_u, \vec{x}_v, \vec{N}, \vec{W}\}$, we have

$$\mathbf{7.1} \quad \boxed{\vec{x}_{uu}(u, v) = \Gamma_{11}^1 \vec{x}_u + \Gamma_{11}^2 \vec{x}_v + \underbrace{(\vec{x}_{uu} \cdot \vec{N})}_{-\vec{x}_u \cdot \vec{N}_u} \vec{N} + \underbrace{(\vec{x}_{uu} \cdot \vec{W})}_{-\vec{x}_u \cdot \vec{W}_u} \vec{W}}$$

$$\mathbf{7.2} \quad \boxed{\vec{x}_{uv}(u, v) = \Gamma_{12}^1 \vec{x}_u + \Gamma_{12}^2 \vec{x}_v + \underbrace{(\vec{x}_{uv} \cdot \vec{N})}_{-\vec{x}_u \cdot \vec{N}_v} \vec{N} + \underbrace{(\vec{x}_{uv} \cdot \vec{W})}_{-\vec{x}_u \cdot \vec{W}_v} \vec{W}}$$

$$\mathbf{7.3} \quad \boxed{\vec{x}_{vu}(u, v) = \Gamma_{21}^1 \vec{x}_u + \Gamma_{21}^2 \vec{x}_v + \underbrace{(\vec{x}_{vu} \cdot \vec{N})}_{-\vec{x}_v \cdot \vec{N}_u} \vec{N} + \underbrace{(\vec{x}_{vu} \cdot \vec{W})}_{-\vec{x}_v \cdot \vec{W}_u} \vec{W}}$$

$$\mathbf{7.4} \quad \boxed{\vec{x}_{vv}(u, v) = \Gamma_{22}^1 \vec{x}_u + \Gamma_{22}^2 \vec{x}_v + \underbrace{(\vec{x}_{vv} \cdot \vec{N})}_{-\vec{x}_v \cdot \vec{N}_v} \vec{N} + \underbrace{(\vec{x}_{vv} \cdot \vec{W})}_{-\vec{x}_v \cdot \vec{W}_v} \vec{W}}$$

where Γ_{ij}^k are **Christoffel Curvatures**.

Since $\partial_{uv} \vec{x} = \partial_{vu} \vec{x}$, the equations for $\vec{x}_{uv}(u, v)$, and $\vec{x}_{vu}(u, v)$

are the same, and

$$\Gamma_{ij}^k = \Gamma_{ji}^k.$$

The Christoffel Curvatures can be written in terms of the Metric Tensor. Multiplying each equation by \vec{x}_u , and by \vec{x}_v ,

The First Equation gives

$$\underbrace{\vec{x}_{uu} \cdot \vec{x}_u}_{\frac{1}{2}\partial_u(\vec{x}_u \cdot \vec{x}_u)} = \Gamma_{11}^1 \underbrace{\vec{x}_u \cdot \vec{x}_u}_{g_{11}} + \Gamma_{11}^2 \underbrace{\vec{x}_v \cdot \vec{x}_u}_{g_{12}},$$

$$\underbrace{\vec{x}_{uu} \cdot \vec{x}_v}_{\partial_u(\vec{x}_u \cdot \vec{x}_v) - \frac{1}{2}\partial_v(\vec{x}_u \cdot \vec{x}_u)} = \Gamma_{11}^1 \underbrace{\vec{x}_u \cdot \vec{x}_v}_{g_{12}} + \Gamma_{11}^2 \underbrace{\vec{x}_v \cdot \vec{x}_v}_{g_{22}},$$

7.5

$$\Gamma_{11}^1 = \frac{\begin{vmatrix} \frac{1}{2}g_{11,u} & g_{12} \\ g_{12,u} & -\frac{1}{2}g_{11,v} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

7.6

$$\Gamma_{11}^2 = \frac{\begin{vmatrix} g_{11} & \frac{1}{2}g_{11,u} \\ g_{12} & g_{12,u} - \frac{1}{2}g_{11,v} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

The Second (or Third) Equation gives

$$\underbrace{\vec{x}_{uv} \cdot \vec{x}_u}_{\frac{1}{2}\partial_v(\vec{x}_u \cdot \vec{x}_u)} = \Gamma_{12}^1 \underbrace{\vec{x}_u \cdot \vec{x}_u}_{g_{11}} + \Gamma_{12}^2 \underbrace{\vec{x}_v \cdot \vec{x}_u}_{g_{12}},$$

$$\underbrace{\vec{x}_{uv} \cdot \vec{x}_v}_{\frac{1}{2}\partial_u(\vec{x}_v \cdot \vec{x}_v)} = \Gamma_{12}^1 \underbrace{\vec{x}_u \cdot \vec{x}_v}_{g_{12}} + \Gamma_{12}^2 \underbrace{\vec{x}_v \cdot \vec{x}_v}_{g_{22}},$$

7.7

$$\Gamma_{12}^1 = \frac{\begin{vmatrix} \frac{1}{2} g_{11,v} & g_{12} \\ \frac{1}{2} g_{22,u} & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2} = \Gamma_{21}^1$$

7.8

$$\Gamma_{12}^2 = \frac{\begin{vmatrix} g_{11} & \frac{1}{2} g_{11,v} \\ g_{12} & \frac{1}{2} g_{22,u} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2} = \Gamma_{21}^2$$

The Fourth Equation gives

$$\underbrace{\vec{x}_{vv} \cdot \vec{x}_u}_{\partial_v(\vec{x}_u \cdot \vec{x}_v) - \frac{1}{2}\partial_u(\vec{x}_v \cdot \vec{x}_v)} = \Gamma_{22}^1 \underbrace{\vec{x}_u \cdot \vec{x}_u}_{g_{11}} + \Gamma_{22}^2 \underbrace{\vec{x}_v \cdot \vec{x}_u}_{g_{12}},$$

$$\underbrace{\vec{x}_{vv} \cdot \vec{x}_v}_{\frac{1}{2}\partial_v(\vec{x}_v \cdot \vec{x}_v)} = \Gamma_{22}^1 \underbrace{\vec{x}_u \cdot \vec{x}_v}_{g_{12}} + \Gamma_{22}^2 \underbrace{\vec{x}_v \cdot \vec{x}_v}_{g_{22}},$$

7.9

$$\Gamma_{22}^1 = \frac{\begin{vmatrix} g_{12,v} - \frac{1}{2} g_{22,u} & g_{12} \\ \frac{1}{2} g_{22,v} & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

7.10

$$\Gamma_{22}^2 = \frac{\begin{vmatrix} g_{11} & g_{12,v} - \frac{1}{2} g_{22,u} \\ g_{12} & \frac{1}{2} g_{22,v} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

8.

Space-time Normals Equations, and Curvatures

Since the Space-time Vector Functions

$$\vec{N}_u, \vec{N}_v,$$

are in $\text{Span}\{\vec{x}_u, \vec{x}_v, \vec{W}\}$, we have

$$\mathbf{8.1} \quad \boxed{\vec{N}_u(u, v) = \Omega_{11}\vec{x}_u + \Omega_{12}\vec{x}_v + M_1\vec{W}}$$

$$\mathbf{8.2} \quad \boxed{\vec{N}_v(u, v) = \Omega_{21}\vec{x}_u + \Omega_{22}\vec{x}_v + M_2\vec{W}}$$

Multiplying each equation by \vec{x}_u , and by \vec{x}_v ,

The First Equation gives

$$\vec{N}_u \cdot \vec{x}_u = \Omega_{11} \underbrace{(\vec{x}_u \cdot \vec{x}_u)}_{g_{11}} + \Omega_{12} \underbrace{(\vec{x}_v \cdot \vec{x}_u)}_{g_{12}}$$

$$\vec{N}_u \cdot \vec{x}_v = \Omega_{11} \underbrace{(\vec{x}_u \cdot \vec{x}_v)}_{g_{12}} + \Omega_{12} \underbrace{(\vec{x}_v \cdot \vec{x}_v)}_{g_{22}}$$

8.3

$$\boxed{\Omega_{11} = \frac{\begin{vmatrix} \vec{N}_u \cdot \vec{x}_u & g_{12} \\ \vec{N}_u \cdot \vec{x}_v & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}}$$

$$\mathbf{8.4} \quad \Omega_{12} = \frac{\begin{vmatrix} g_{11} & \vec{N}_u \cdot \vec{x}_u \\ g_{12} & \vec{N}_u \cdot \vec{x}_v \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

The Second Equation gives

$$\vec{N}_v \cdot \vec{x}_u = \Omega_{21} \underbrace{(\vec{x}_u \cdot \vec{x}_u)}_{g_{11}} + \Omega_{22} \underbrace{(\vec{x}_v \cdot \vec{x}_u)}_{g_{12}}$$

$$\vec{N}_v \cdot \vec{x}_v = \Omega_{21} \underbrace{(\vec{x}_u \cdot \vec{x}_v)}_{g_{12}} + \Omega_{22} \underbrace{(\vec{x}_v \cdot \vec{x}_v)}_{g_{22}}$$

$$\mathbf{8.5} \quad \Omega_{21} = \frac{\begin{vmatrix} \vec{N}_v \cdot \vec{x}_u & g_{12} \\ \vec{N}_v \cdot \vec{x}_v & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

$$\mathbf{8.6} \quad \Omega_{22} = \frac{\begin{vmatrix} g_{11} & \vec{N}_v \cdot \vec{x}_u \\ g_{12} & \vec{N}_v \cdot \vec{x}_v \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

Since the Space-time Vector Functions

$$\vec{W}_u, \vec{W}_v,$$

are in $\text{Span}\{\vec{x}_u, \vec{x}_v, \vec{N}\}$, we have

$$\mathbf{8.7} \quad \vec{W}_u(u, v) = \Lambda_{11}\vec{x}_u + \Lambda_{12}\vec{x}_v - M_1\vec{N}$$

$$\mathbf{8.8} \quad \vec{W}_v(u, v) = \Lambda_{21}\vec{x}_u + \Lambda_{22}\vec{x}_v - M_2\vec{N}$$

The First Equation gives

$$\vec{W}_u \cdot \vec{x}_u = \Lambda_{11} \underbrace{(\vec{x}_u \cdot \vec{x}_u)}_{g_{11}} + \Lambda_{12} \underbrace{(\vec{x}_v \cdot \vec{x}_u)}_{g_{12}}$$

$$\vec{W}_u \cdot \vec{x}_v = \Lambda_{11} \underbrace{(\vec{x}_u \cdot \vec{x}_v)}_{g_{12}} + \Lambda_{12} \underbrace{(\vec{x}_v \cdot \vec{x}_v)}_{g_{22}}$$

8.9

$$\Lambda_{11} = \frac{\begin{vmatrix} \vec{W}_u \cdot \vec{x}_u & g_{12} \\ \vec{W}_u \cdot \vec{x}_v & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

8.10

$$\Lambda_{12} = \frac{\begin{vmatrix} g_{11} & \vec{W}_u \cdot \vec{x}_u \\ g_{12} & \vec{W}_u \cdot \vec{x}_v \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

The Second Equation gives

$$\vec{W}_v \cdot \vec{x}_u = \Lambda_{21} \underbrace{(\vec{x}_u \cdot \vec{x}_u)}_{g_{11}} + \Lambda_{22} \underbrace{(\vec{x}_v \cdot \vec{x}_u)}_{g_{12}}$$

$$\vec{W}_v \cdot \vec{x}_v = \Lambda_{21} \underbrace{(\vec{x}_u \cdot \vec{x}_v)}_{g_{12}} + \Lambda_{22} \underbrace{(\vec{x}_v \cdot \vec{x}_v)}_{g_{22}}$$

8.11

$$\Lambda_{21} = \frac{\begin{vmatrix} \vec{W}_v \cdot \vec{x}_u & g_{12} \\ \vec{W}_v \cdot \vec{x}_v & g_{22} \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

8.12

$$\Lambda_{22} = \frac{\begin{vmatrix} g_{11} & \vec{W}_v \cdot \vec{x}_u \\ g_{12} & \vec{W}_v \cdot \vec{x}_v \end{vmatrix}}{g_{11}g_{22} - (g_{12})^2}$$

8.13 Differential Equations of a Space-Time Surface

$$\begin{bmatrix} \vec{x}_{uu}(u, v) \\ \vec{x}_{uv}(u, v) \\ \vec{x}_{vu}(u, v) \\ \vec{x}_{vv}(u, v) \\ \vec{N}_u(u, v) \\ \vec{N}_v(u, v) \\ \vec{W}_u(u, v) \\ \vec{W}_v(u, v) \end{bmatrix} = \begin{bmatrix} \Gamma_{11}^1 & \Gamma_{11}^2 & -\vec{x}_u \cdot \vec{N}_u & -\vec{x}_u \cdot \vec{W}_u \\ \Gamma_{12}^1 & \Gamma_{12}^2 & -\vec{x}_u \cdot \vec{N}_v & -\vec{x}_u \cdot \vec{W}_v \\ \Gamma_{21}^1 & \Gamma_{21}^2 & -\vec{x}_v \cdot \vec{N}_u & -\vec{x}_v \cdot \vec{W}_u \\ \Gamma_{22}^1 & \Gamma_{22}^2 & -\vec{x}_v \cdot \vec{N}_v & -\vec{x}_v \cdot \vec{W}_v \\ \Omega_{11} & \Omega_{12} & 0 & \vec{N}_u \cdot \vec{W} \\ \Omega_{21} & \Omega_{22} & 0 & \vec{N}_v \cdot \vec{W} \\ \Lambda_{11} & \Lambda_{12} & -\vec{N}_u \cdot \vec{W} & 0 \\ \Lambda_{21} & \Lambda_{22} & -\vec{N}_v \cdot \vec{W} & 0 \end{bmatrix} \begin{bmatrix} \vec{x}_u \\ \vec{x}_v \\ \vec{N} \\ \vec{W} \end{bmatrix}$$

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